

# Test Generation for RISC-V HPC Verification Challenges

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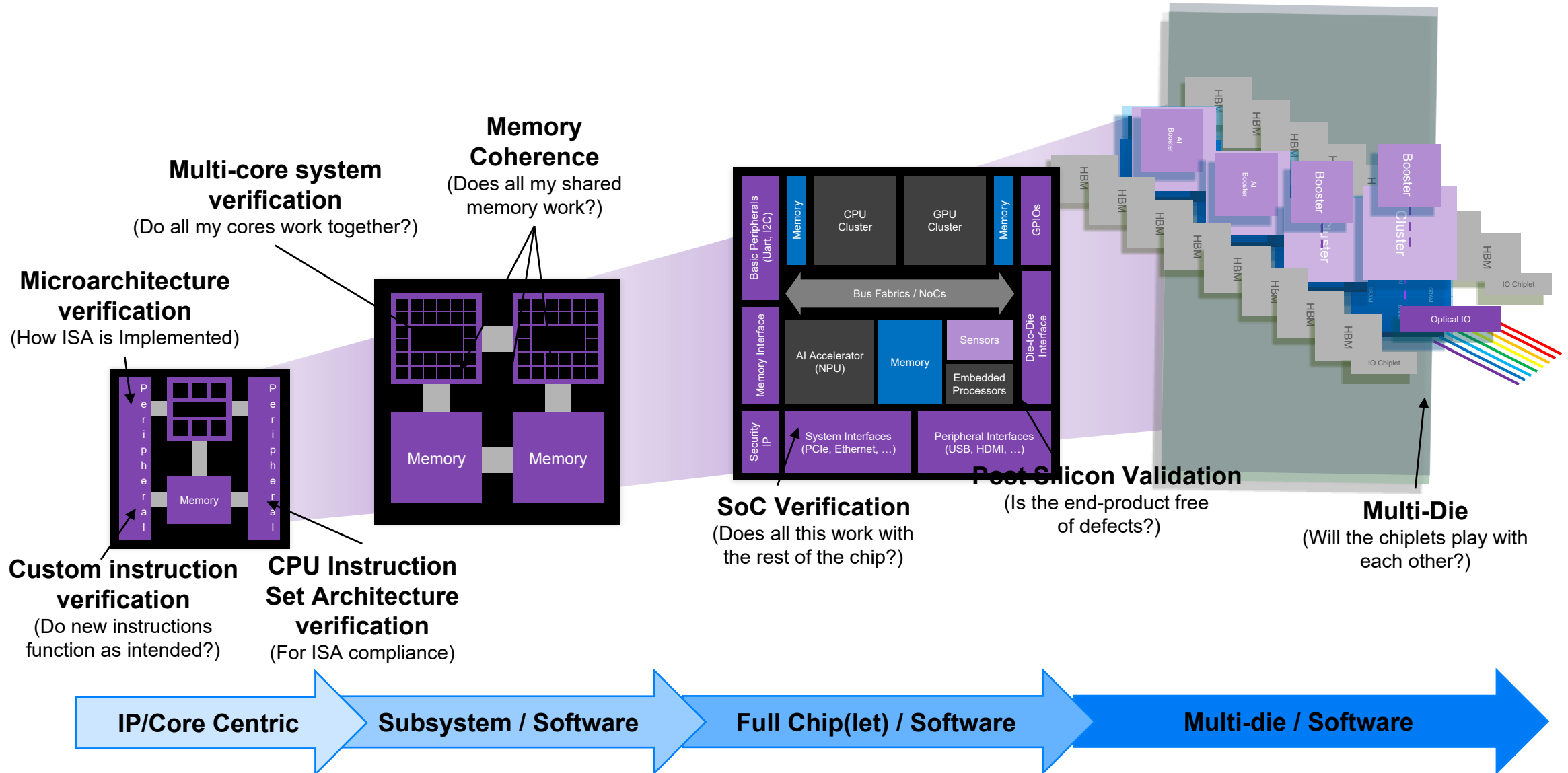
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# Agenda

- Verification Challenges for HPC Implementations
- RISC-V Features for HPC Use-Cases
- STING Mechanisms for RISC-V HPC Design Verification
- Bugs Found

# Verification Challenges for HPC Implementations

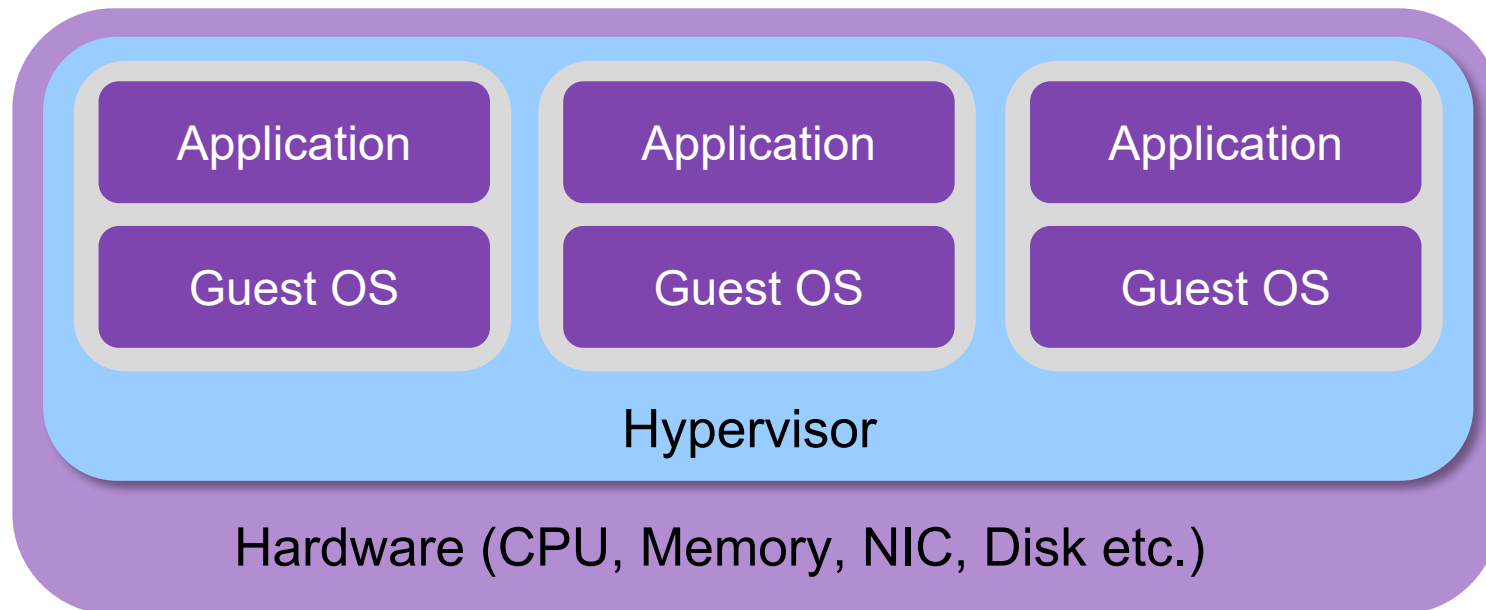
# From CPU → Subsystems → Chiplets → Multi-die Systems → ...



# Complex Use Cases

## CPU/System Virtualization

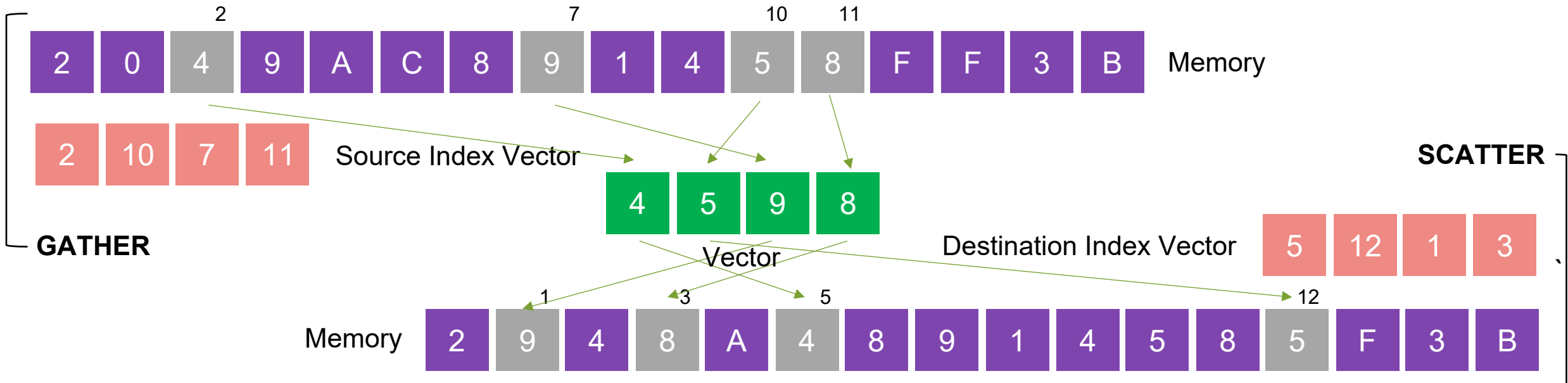
- Test generator should be capable of replicating scenarios from the OS/hypervisor software stack
- Use cases of System MMU, Interrupt and Data Virtualization and Security very important for advanced systems



# Complex Use Cases (continued)

Advanced Extensions such as Vectors and Cache Management

- Advanced extensions such as Cache Management, MMU and Vectors need feature rich test generation
- Large number of real-world use cases/workloads must be run and checked
- High-quality and long running stress tests with interesting cross products are essential



# Key Challenges in RISC-V HPC Verification

- Lack of Know-how and High-Quality Random tests (*esp. for Hypervisor, MMU, Vector*).
- Testing Memory coherency, synchronization and Ordering.
- High-quality stress tests are essential.
- Accurately generating assembly-level tests and tight sequence.
- Precise error reporting and efficient debug.
- Availability of all the use-cases



# RISC-V Features for HPC Use-Cases

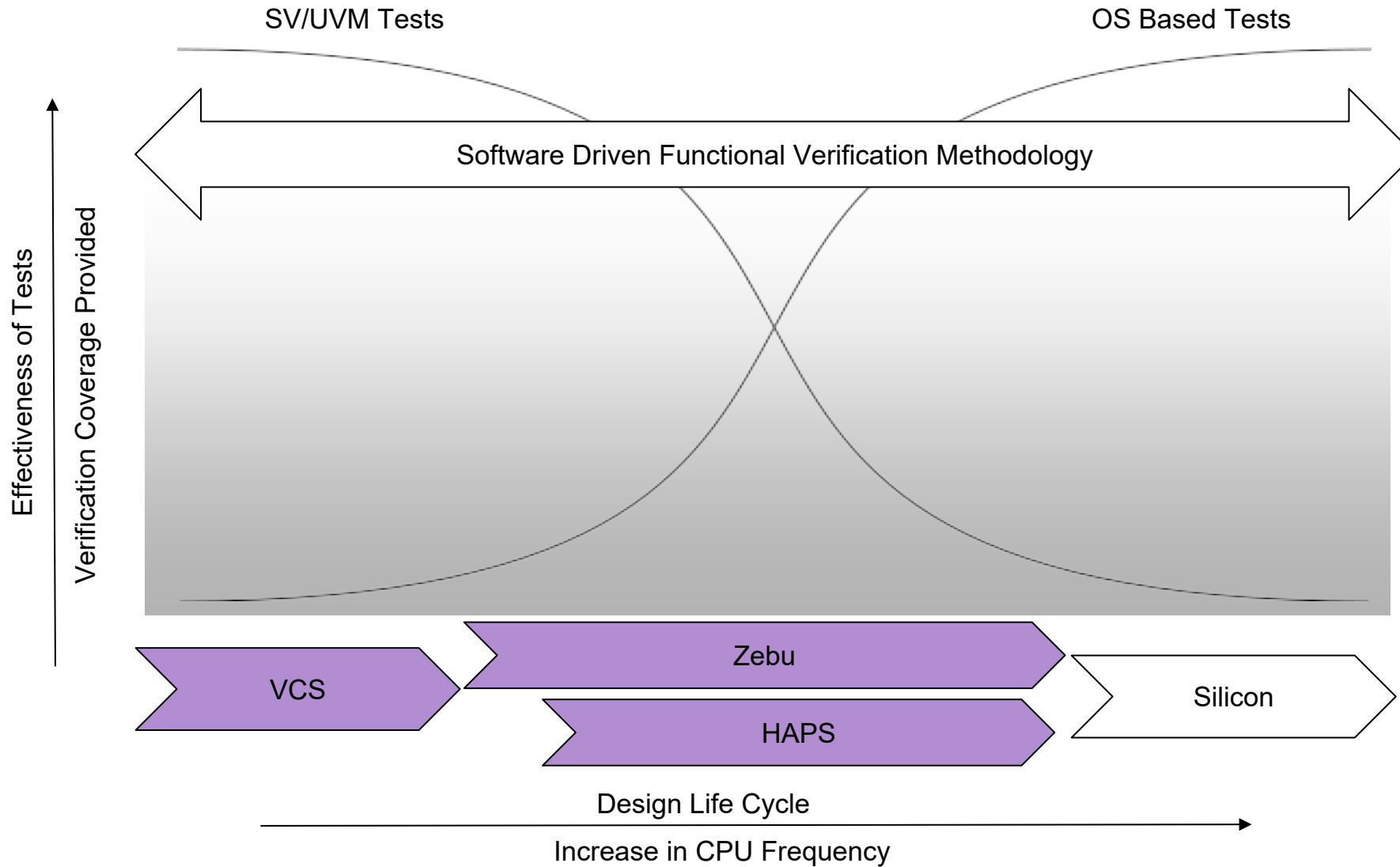
# STING On RISC-V (continued)

★ Unprivileged Specification	YES	★ K Extension (Cryptography)	YES	★ Machine Privilege Implementation	YES
★ <b>Privileged Specification</b>	YES	★ Control Flow Integrity (CFI) Extension	WIP	★ <b>Hypervisor Privilege Implementation</b>	YES
★ RV32I Base Integer	YES	★ B Extension (Bit manipulation)	YES	★ Supervisor Privilege Implementation	YES
★ RV64I Base Integer	YES	★ P Extension (Packed SIMD)	NO	★ User Privilege Implementation	YES
★ RV128I Base Integer	NO	★ Zam Extension (Misaligned Atomics)	WIP	★ CSR Coverage	YES
★ RV32E Base Integer	YES	★ Z*inx Extension (FP in Integer Registers)	NO	★ MMU Regimes	YES*
★ M Extension (Multiply)	YES	★ <b>V Extension (Vectors)</b>	YES	★ PMP (Physical Memory Protection)	YES
★ <b>A Extension (Atomics)</b>	YES	★ Vector Crypto	YES	★ Svepmp (Advanced PMP)	YES
★ F Extension (Single Precision FP)	YES	★ Bfloat-16 (Zfbf*/Zvfbf*) Extensions	YES	★ CLIC	YES
★ D Extension (Double Precision FP)	YES	★ N Extension (User Interrupts)	YES	★ CLINT	YES
★ Q Extension (Quad Precision FP)	NO	★ Zihintpause Extension (Pause)	YES	★ PLIC	YES
★ Zfh Extension (Half Precision FP)	YES	★ Zicbo* Extension (Cache Management)	YES	★ AIA (Advanced Interrupt Architecture)	YES
★ C Extension (Compressed)	YES	★ Svinval Extension (Advanced MMU)	YES	★ Debug Architecture	YES
★ Zc* (New Compressed)	YES	★ Svnapot Extension (Advanced MMU)	YES	★ Trace Architecture	NO
★ Zicond Extension	YES	★ Svpbmt Extension (Advanced MMU)	YES		
★ ZawrsExtension	YES	★ Sscopfpmf Extension	YES		
★ Zihintntl Extension	YES	★ Smstateen Extension	YES		
★ Ssqosid Extension	YES	★ Indirect CSR Access Extension	YES		

Test generation for extensions defined under RVA22 and RVA23 profiles supported now

# STING Mechanisms for RISC-V HPC Design Verification

# STING: Software Driven RISC-V DV Solution



**Allow consistent execution on all verification environments**

**Test stimulus once developed can be reused easily** across the design life cycle

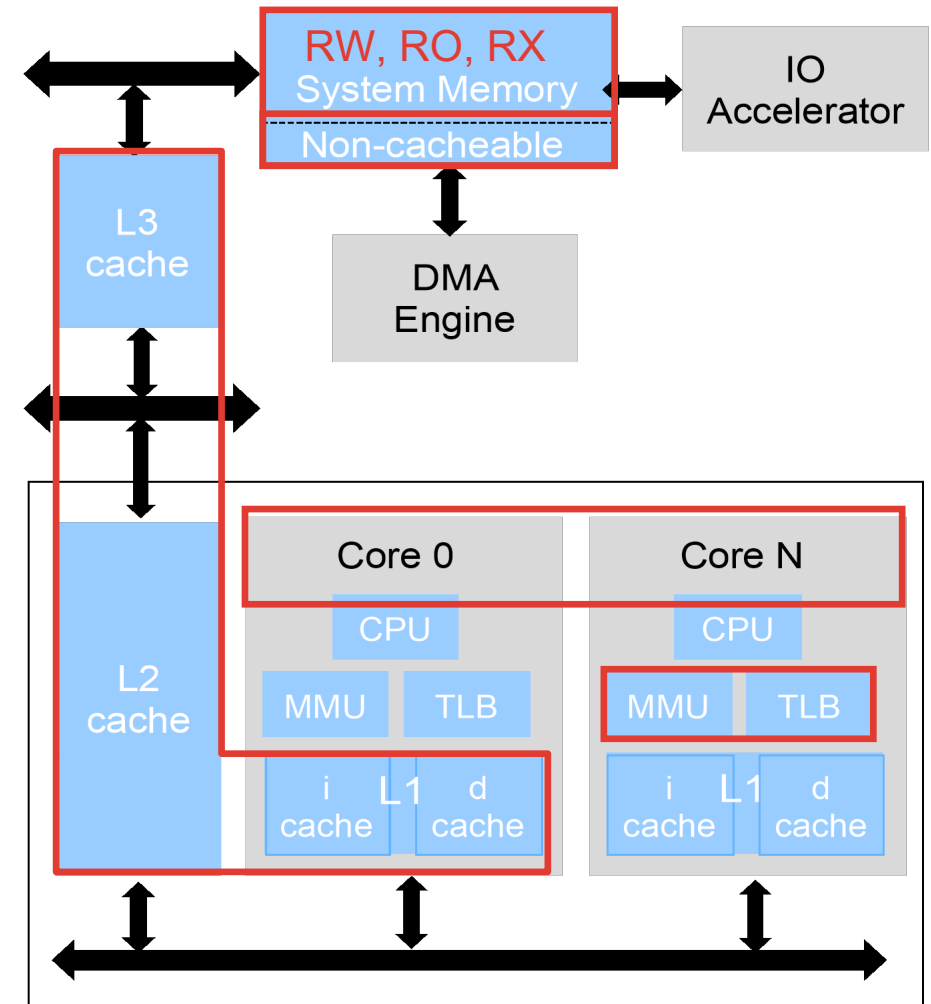
**Failures hit on silicon can be easily migrated** to an earlier stage for faster debug

**Early enabling of software based stimulus** increases the chances of hitting complex bugs early

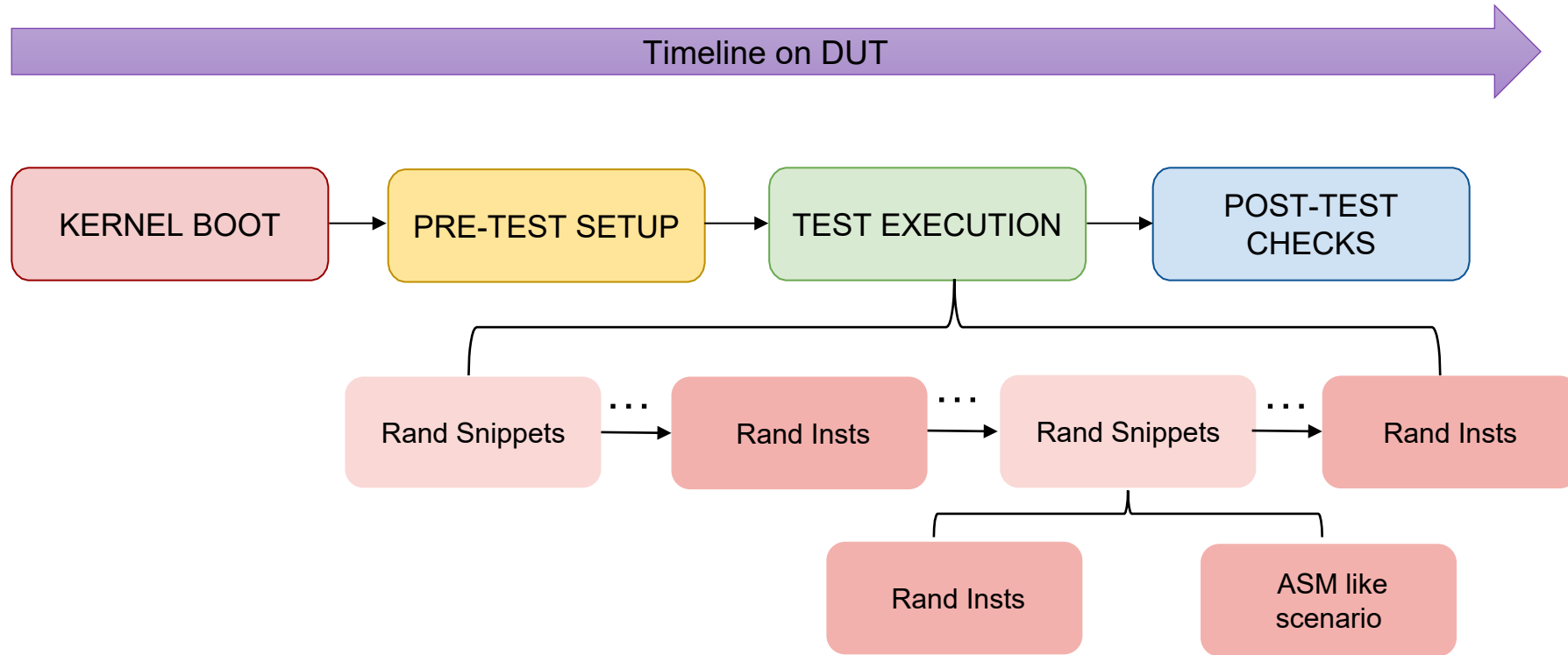
**Save on duplicate efforts spent on verification and validation** by acting as a bridge between the two methodologies

# STING: Understands RISC-V, Memory and System

- Large number of cores
- ISA and extension sets
- Multi-level cache hierarchies
- Non-cacheable memories
- External device memories and system registers
- Different Privilege Mode: M/S/U/H
- Virtual memory systems (MMU) including
  - Page based coherency
  - Stage-1 & Stage-2 table-walks
  - MMU mode (SV32/39/48/57)
- PMP & PMA
- Test generator must be aware of **system memory** as well as the **interesting u-arch data flows** to target



# STING: Test Structure



- ★ Programmable sections in kernel/harness.
- ★ Custom interrupt and exception handlers.
- ★ Configurable and Scalable random tests based on rich tests library.
- ★ Easy to create stress and concurrency MP tests and scenarios.

# Sting: Robust CPU Test Development Framework

supporting construct tests from low level assembly code to high level C++ tests

## SNIPPET STRUCTURE

resource section



snippet init



snippet run



snippet check



snippet handlers



CPU 0

CPU 1

KERNEL

TEST  
INIT  
PHASE

TEST

TEST  
CHECK  
PHASE

START OF TEST  
BARRIER

END OF TEST  
BARRIER

mtvec

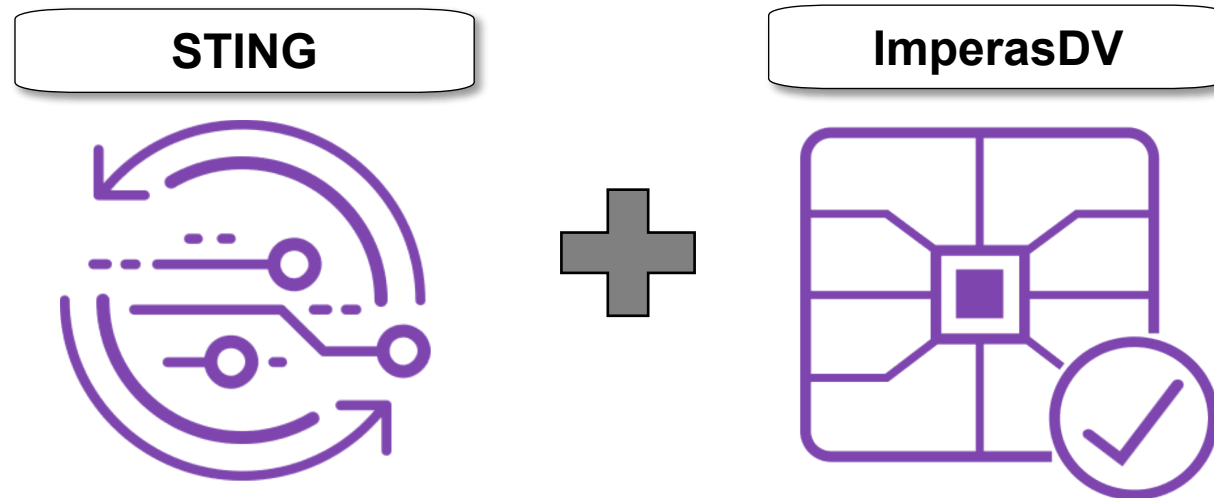
stvec

utvec

10K+ Out-of-Box Snippets are ready in test library .

# STING can be used with ImperasDV

Test generation, checking, and coverage for RISC-V CPU developers



- STING provides the framework for **test generation**
- Instead of relying on self-checking, ImperasDV provides **lock-step compare**
- ImperasDV adds **asynchronous event verification** (impossible with self-checking)
- ImperasDV adds **RISC-V ISA Functional Coverage**

A Complete RISC-V CPU Verification Solution

# Bugs Found

# STING - Bugs Found

- ★ “**Deadlock condition** existed when a TLB Miss for an older load/store instruction waits for its page-table-walk which cannot complete because newer stores have been issued and filled up certain miss-handling buffers in the load/store unit. This was uncovered by STING exercising streams of loads/stores with virtual memory enabled.”
- ★ “Design had an **optimization issue** to convert a conditional branch over a single instruction into a predicated operation. There was a corner case bug in the implementation of this logic which used to cause **register corruption** when the 2 instructions (a "branch" and a "move") were separated by a pipeline flush in some scenarios.”
- ★ “**Page table walk returning incorrect address translations** due to a bug in flushing of newer instructions when an older flush was taking place in the same cycle.”
- ★ “**Stall condition** when a multiply instruction was in progress converted caught a pipeline issue in multiply unit that converted one type of multiply to another type of multiply.”
- ★ “Back-to-back divides preceded by a long-latency memory bus read **caused the second divide to hang.**”
- ★ “STING **found a lot of nuances with floating-point rounding modes** and signaling/quiet NaNs. RISC-V has some quirks particularly with respect to the sNaN/qNaN handling.”
- ★ “After tuning for our cache configuration, STING **did a good job stressing the cache controller.** Made sure a **lot of cache conflicts** were occurring. We support multiple outstanding misses so it found things like window conditions when one outstanding miss was getting filled and a request to that same line was being handled by the LSU. Windows around when data is available vs. directory state through the pipeline. Some windows that led to a cache line getting fetched and filled with "old" data while a write-back with new data was in progress.”
- ★ “Few privileged **CSRs were getting sign-extended incorrectly** for some of the trap exceptions.”
- ★ “**Unexpected execution** of instructions and trap exceptions **in the shadow of branch**”
- ★ “Issues with fence.i implementation resulting in **incorrect execution of self modifying code sequences**”
- ★ “Not found directly by STING: but much of the testing is built upon running STING tests while applying external stimulus of various forms. Debug, interrupts, etc. **Having sufficiently interesting code being executed by STING while that external stimulus was on-going help find a number of good issues.**”
- ★ “**PMP execute check wrong for the grain prior to a valid grain.** The problem occurs when attempting to execute from a PMP grain just prior to a configured PMP region. The defect lets the checks for the prior grain use the configuration of the next grain, which can cause exceptions to falsely fire, or falsely not fire.”
- ★ “**Corner-case hang** requiring a combination of: - Completed but uncommitted loads or partial stores in the LSQ. - A dram slave request hits the LSU, matching one of the entries from #1 - An outstanding device request.”
- ★ “**1 cycle window where wrong instruction text was serviced from the fetch buffer on a backwards branch,** relating to a specific case where an instruction cache line boundary is being crossed on the fetch buffer ingest side.”
- ★ “**FSM in the DCACHE not cleaning the state correctly** for consecutive custom instructions that cancels each other.”
- ★ “DCACHE not incrementing the “free entries” counter which leads to a counter leak that could **potentially block the core from doing any memory operation**”
- ★ “**Thread 0 starves Thread 1** (of the same core) when both threads are using the same resources (VPU, ALU) and one of the threads is doing a long latency operation (e.g. div).”
- ★ “**Livelock in the shared ICACHE** due to a bad LRU implementation.”
- ★ “**LRAM clock gating triggered too early** and caused some writes to be lost.”
- ★ “A pipeline optimization for multiplication operations results into a **deadlock condition**”

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Thank you